

GRAPHIC CONTENT

JAN 04 - JAN 25, 2019

GRAPHIC (from Greek γραφικός graphikos,) adjective

1. Relating to visual art or designs on some surface, such as a wall, canvas, screen, paper, or stone to inform, illustrate, or entertain.

synonyms:

visual, symbolic, pictorial, depictive, illustrative, diagrammatic, drawn, written, in writing, delineative.

2. Giving clear and vividly explicit details.

synonyms:

vivid, explicit, expressive, detailed, uninhibited, striking, forceful, powerful, punchy;

noun COMPUTING

A graphical item displayed on a screen or stored as data.

synonyms:

picture, illustration, image; icon, logo; diagram, graph, chart

ARTISTS

AMITABH KUMAR

ORIJIT SEN

PRASHANT MIRANDA

ROSHAN CHHABRIA

SVABHU KOHLI

TEHMEENA FIRDOS

VIPLOVSINGH

VISHNU M NAIR

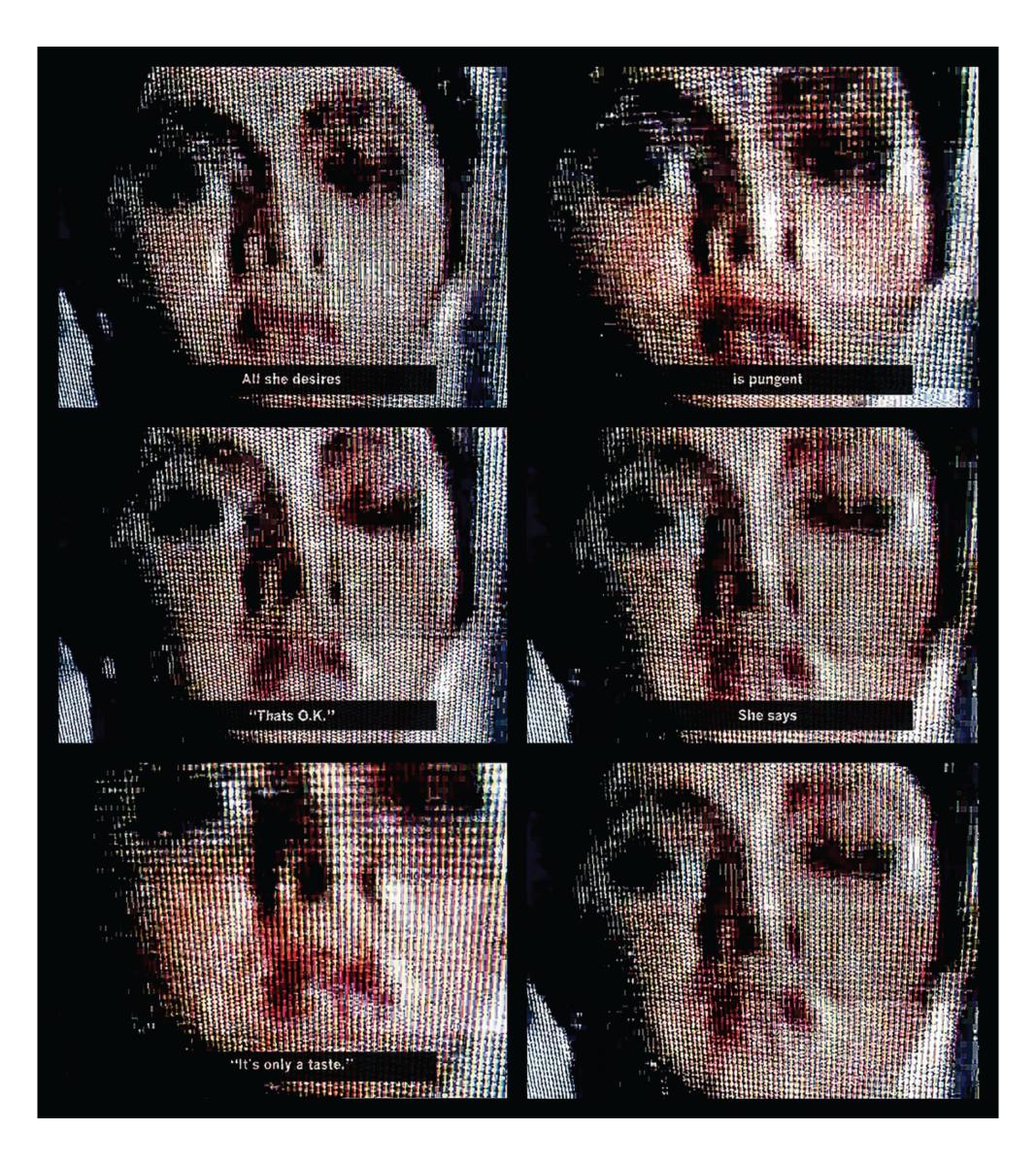
K M VASUDEVAN NAMBOOTHIR

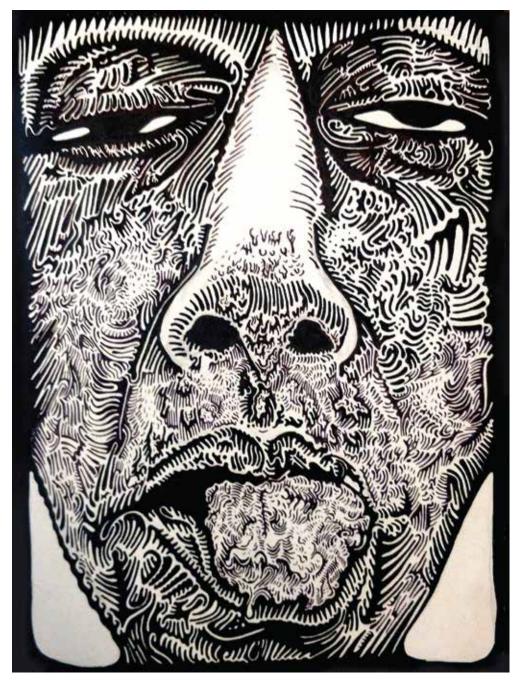


AMITABH KUMAR

Amitabh Kumar is a designer/artist from New Delhi. He has graduated from the Faculty of Fine Arts, MSU Baroda and has orked as a part of the Sarai Media Lab (2006 -2010) where he researched and made comics, programmed events, designed books and co-curated an experimental art space. He is visiting faculty to the Srishti School of Art and Design and Technology and is an initiating member of the Delhi based comics ensemble, The Pao Collective.

Amitabh has executed numerous public murals, as part of the Kochi Muziris and Pune Biennale and Khoj Das Tak in 2012. He has also been a part of Helsinki Comic Book Festival as an international artist and speaker for Indian Action Comics and the Superhero Comic Book Culture in India. Most recently, he has executed a set of murals in Goa, as a part of the Serendipity Arts Festival, 2018.









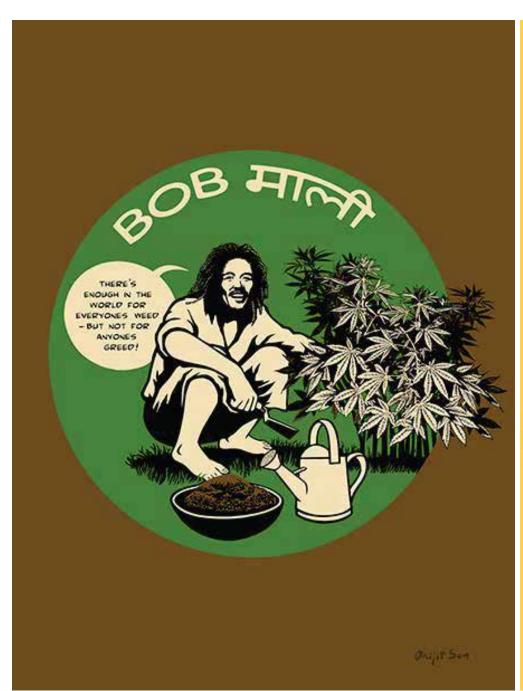


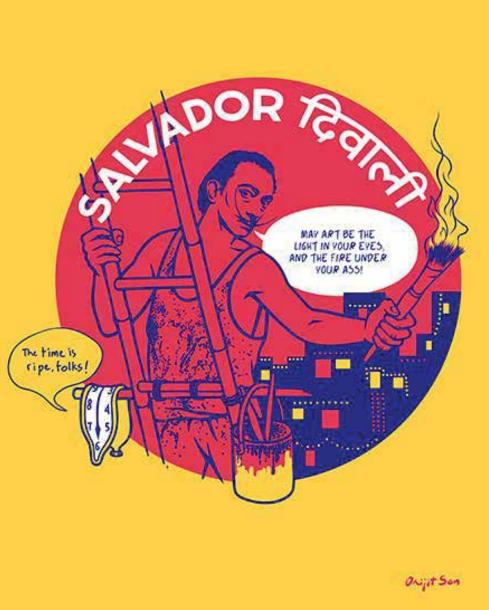


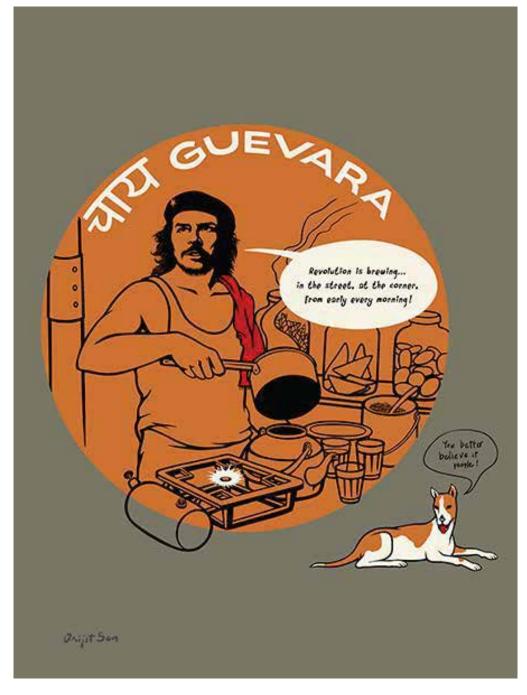
ORIJIT SEN

Orijit Sen (born 1963), an NID graduate, is an Indian graphic artist and designer. His graphic novel River of Stories, published in 1994 by Kalpavriksh, is considered as the first graphic novel of India. He co-founded People Tree in 1990 as a "collaborative studio and store for artists, designers, and craftspeople." He is one of the founders of The Pao Collective of comic book artists; PAO: The Anthology Of Comics 1 by Penguin Books India won the 2nd Comic Con India Awards 2012, in the best graphic anthology category. He is Mario Miranda Chair visiting professor at Goa University. The Disappearing Tiger, a T-shirt designed by him, is currently featured at The Fabric of India exhibition at the Victoria and Albert Museum, London. His diverse works, which include public art works, have been exhibited in India, England, Russia, France, Japan, Canada, and various other countries.

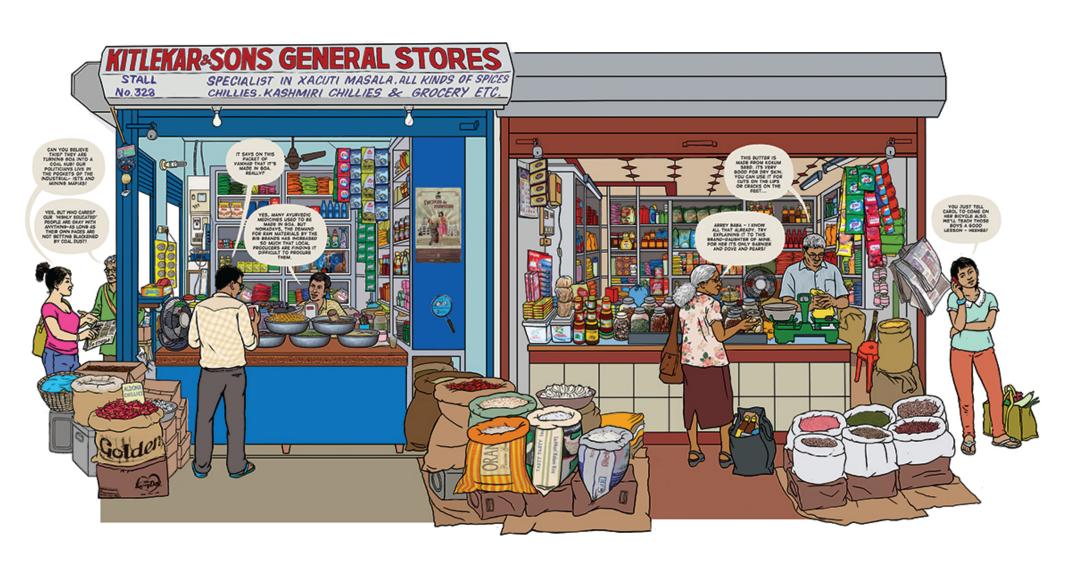
Orijit Sen has recently been involved with the 2018 edition of the Kochi Muziris Biennale where he led an intensive workshop as a part of the Kochi Muziris Biennale Foundation's Master Practice Studio Programme.

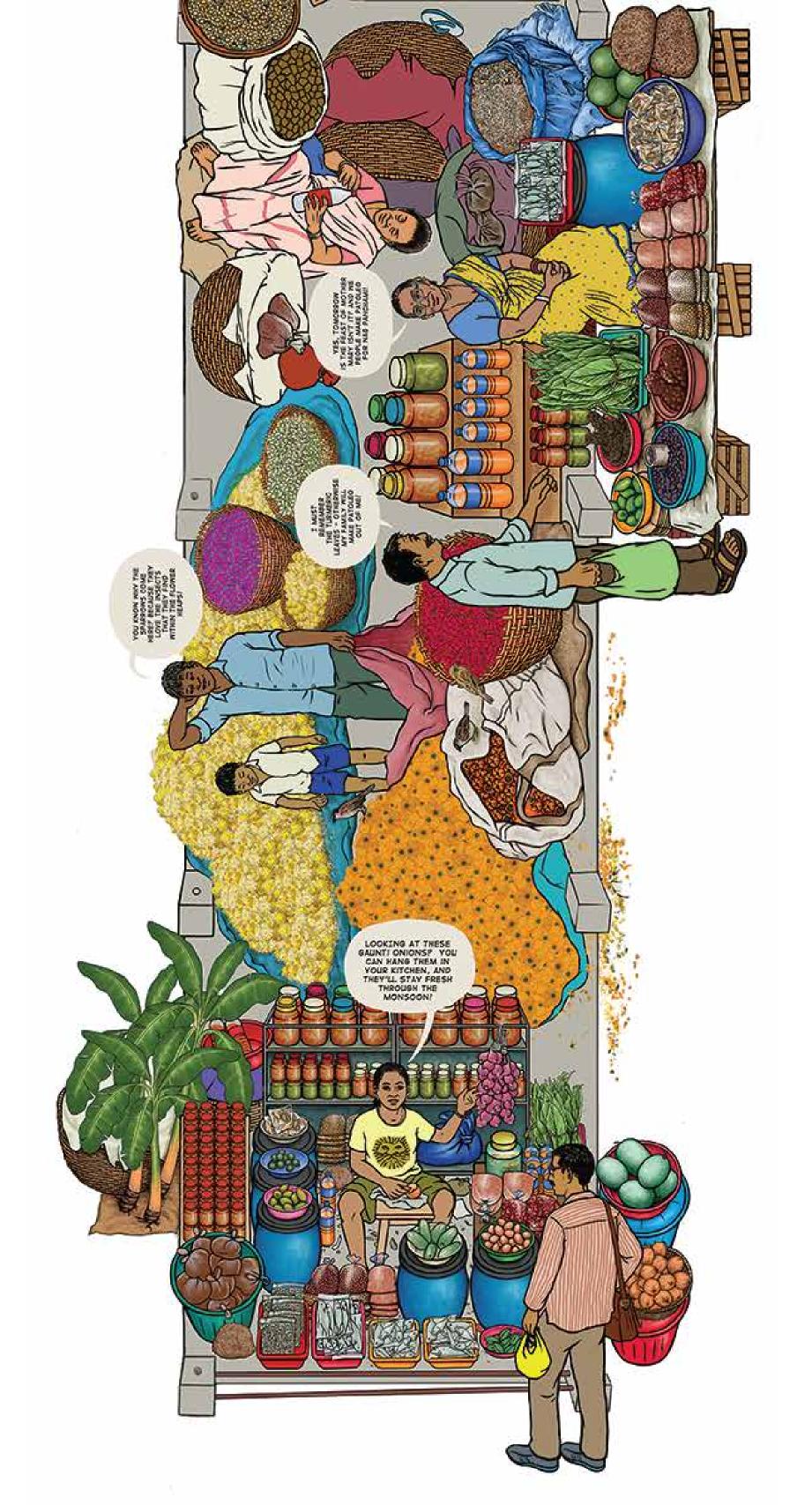












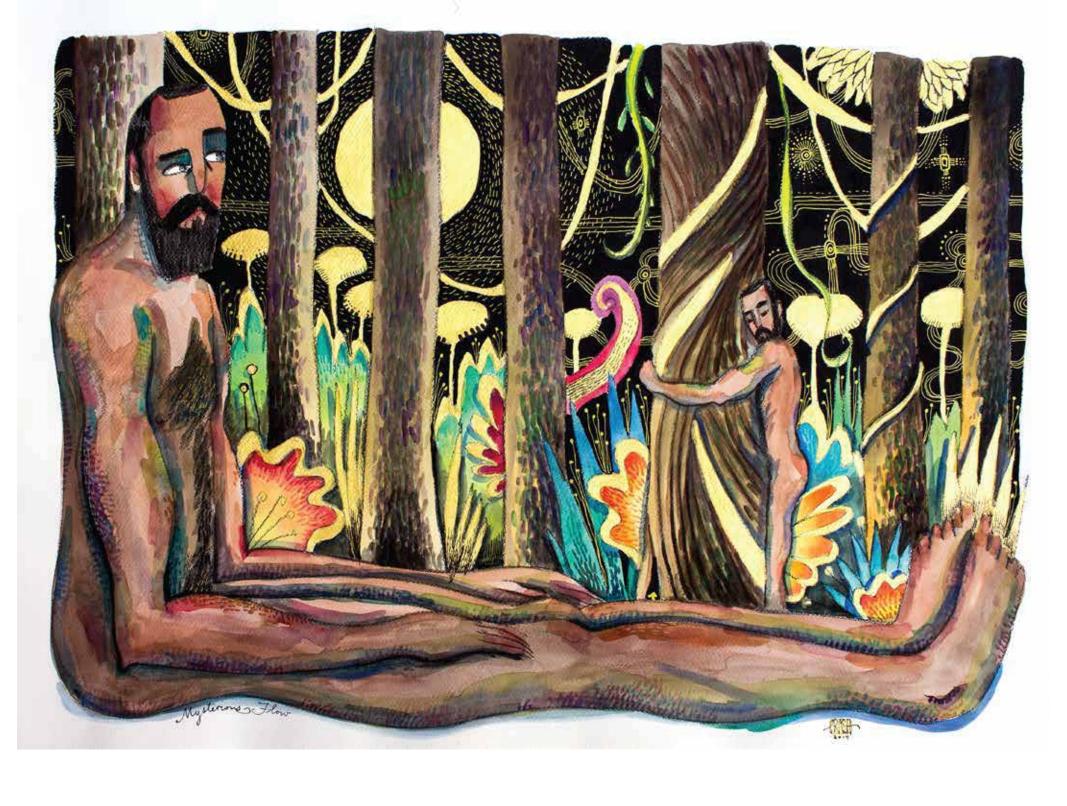


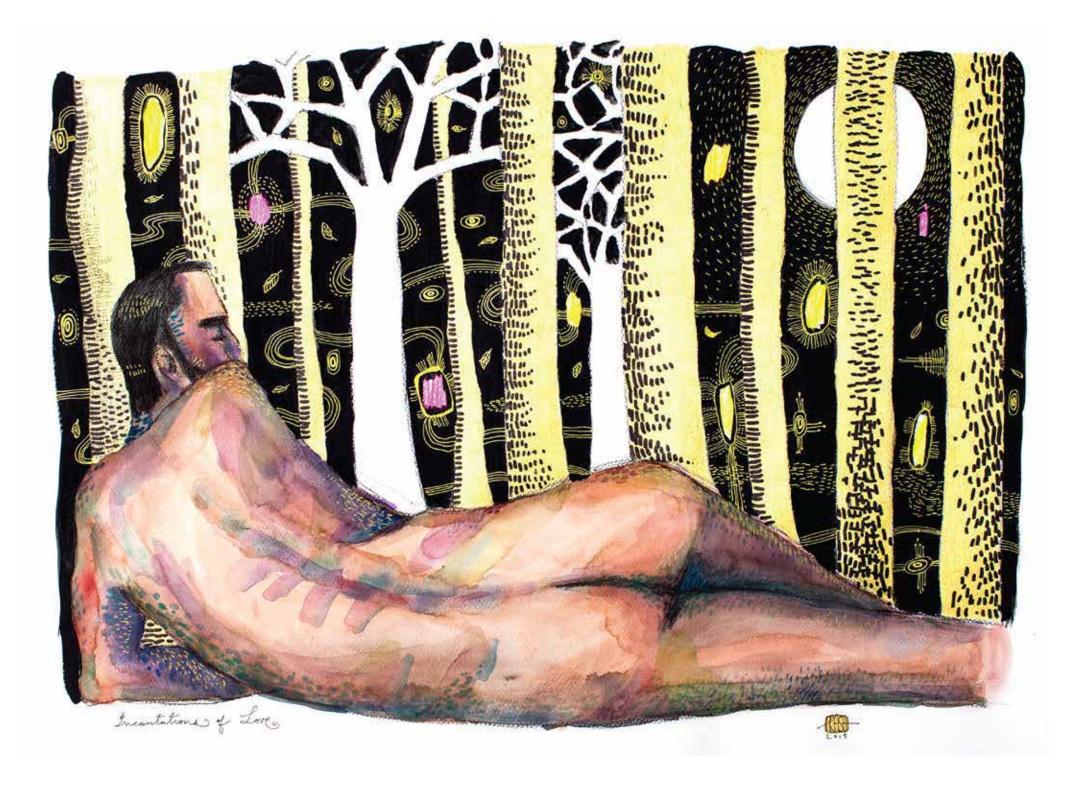
PRASHANT MIRANDA

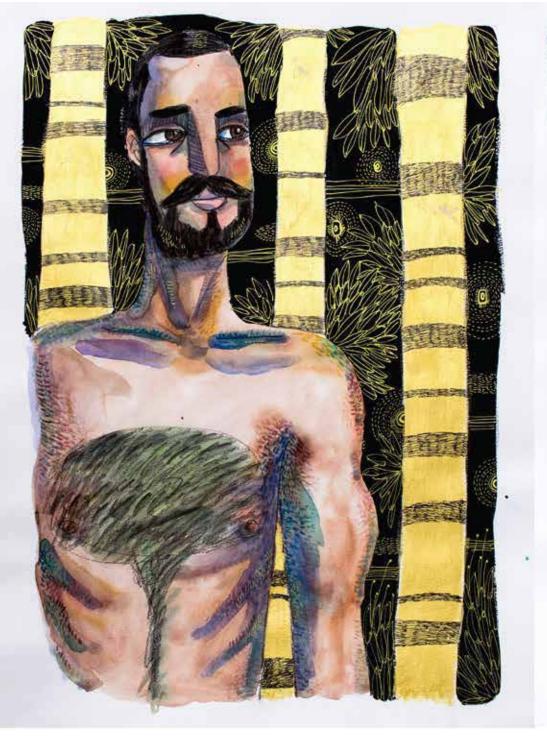
Prashant Miranda splits his life between Toronto and balmy India. A talented painter, muralist and awardwinning animator, he was recently the subject of a National Geographic documentary about his travels across his native India as he drew the wonders around him.

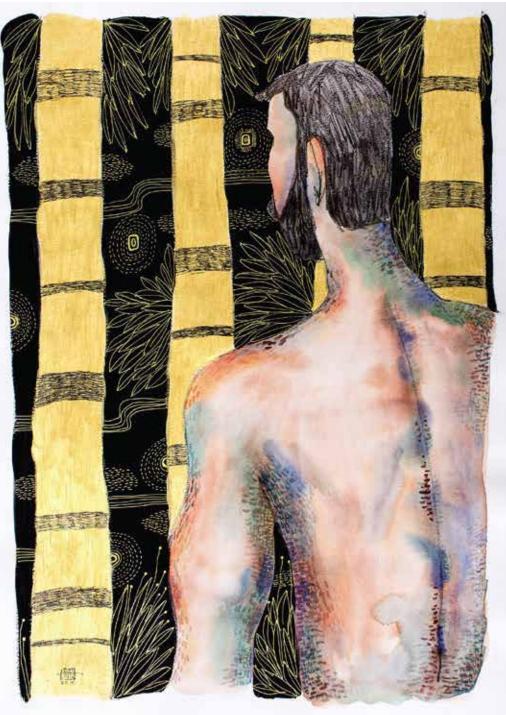
As an itinerant artist, animator and scribe, Prashant Miranda (b. 1975, Quilon, India) documents his incredible experiences, creating visual journals, paintings, comics, murals, children's books and animation films. He lived in Bangalore for 15 years, then studied at the National Institute of Design, Ahmedabad, for five years, before migrating to Canada in 1999.

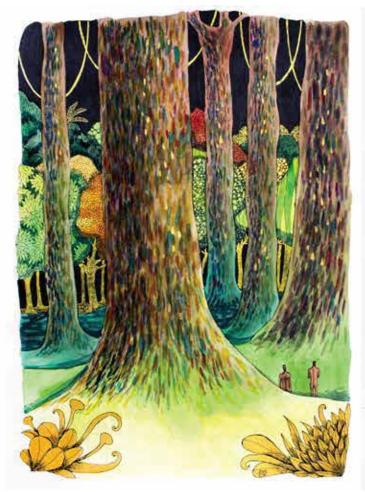
With nature, people, architecture and spaces being his underlying and recurring themes, Miranda's body of work largely exists in his collection of over 300 journals that are virtually storehouses of memories spanning more than two decades. These have developed into a range of iterations across traditional and alternative media including films, paintings, murals, artist books and limited edition fabrics, which have been exhibited internationally and won considerable acclaim. His work is followed worldwide by a large community that subscribes to his blog and social media posts. Miranda currently divides his time between Canada and India, creating and exhibiting work.

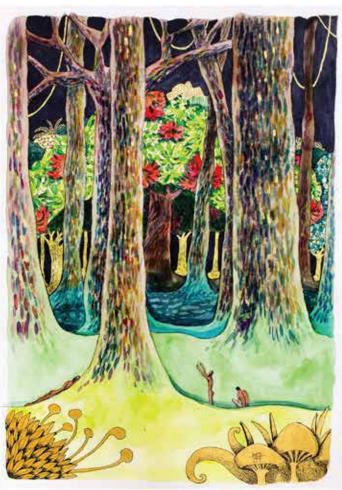


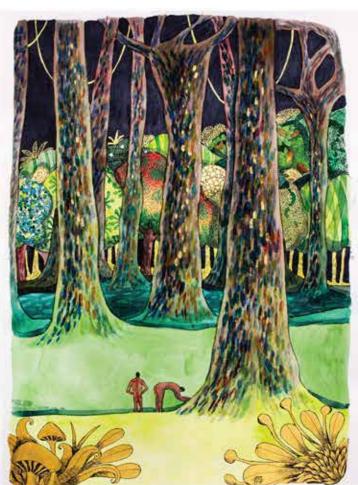










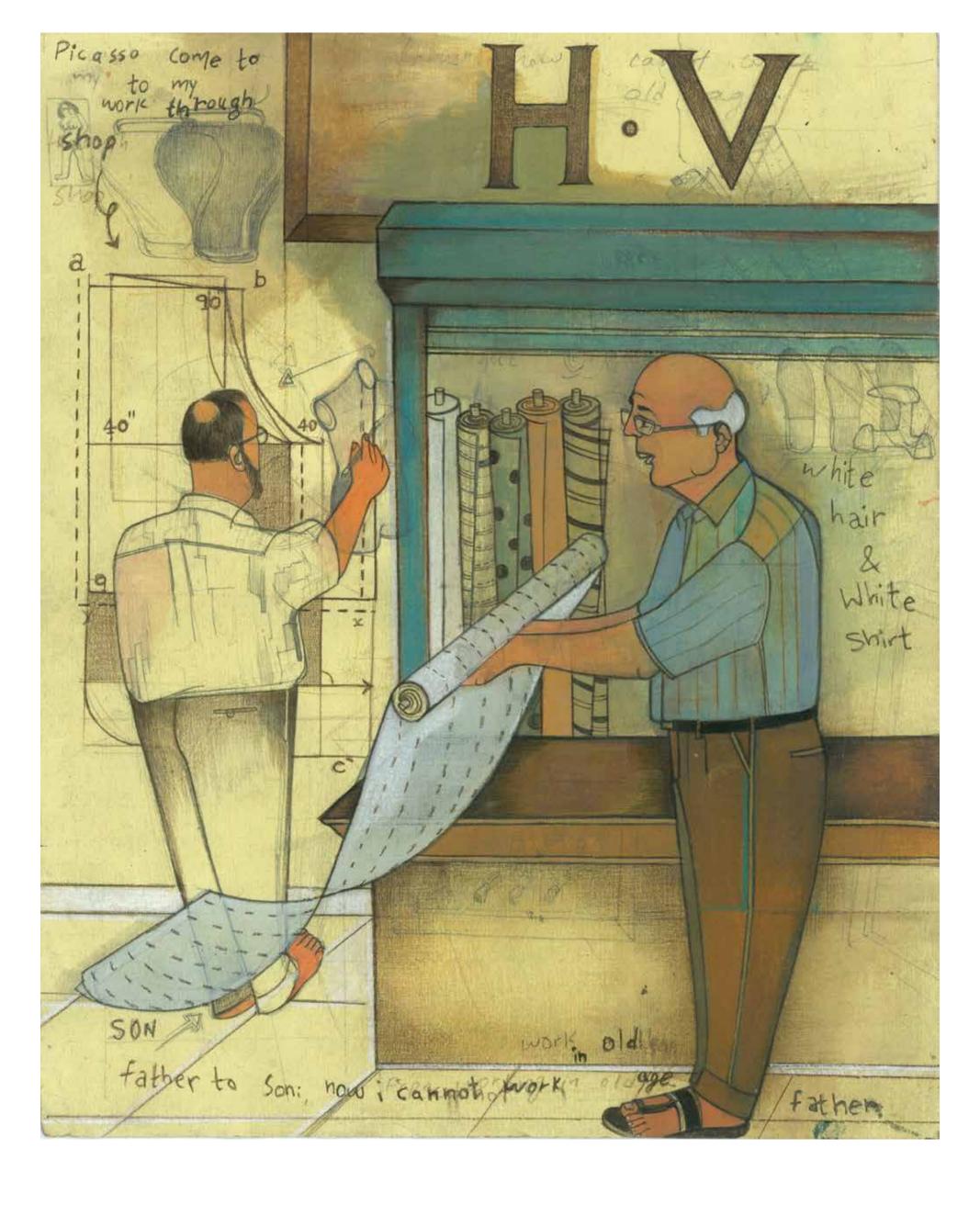


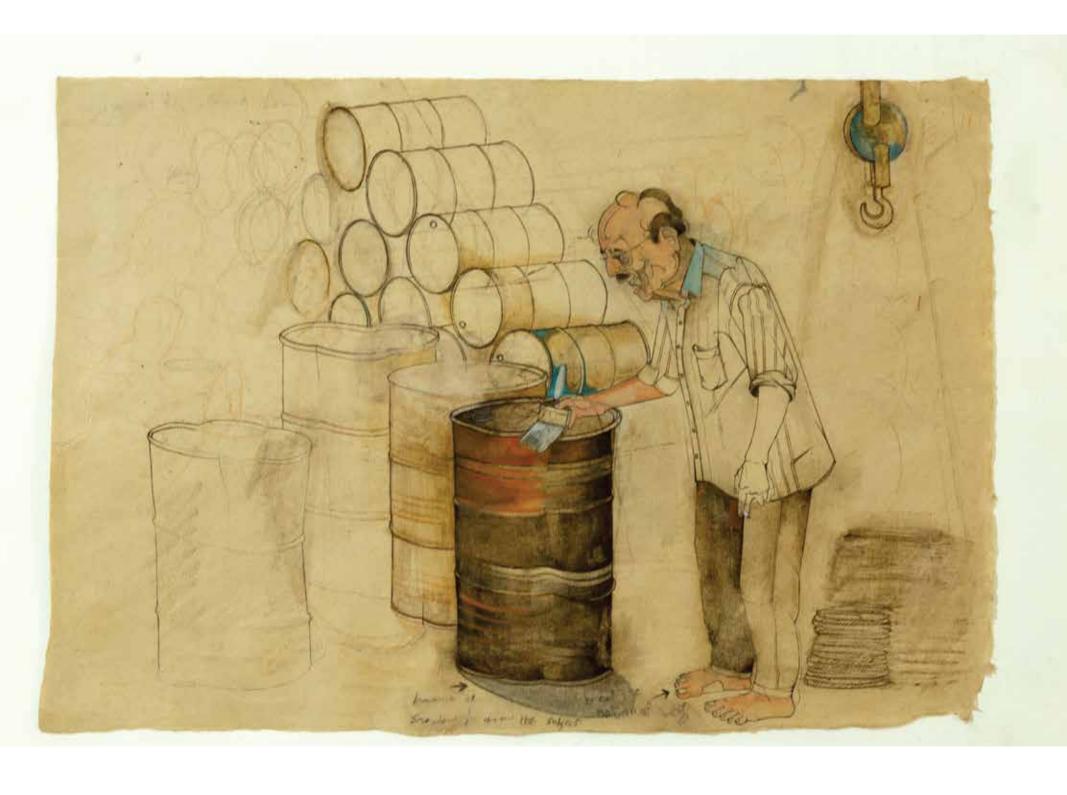


ROSHAN CHHABRIA

Roshan's practice, has its root directly or indirectly in his life and hisexperiences of being born and brought up in a middle-class Sindhi family. Confronted with constant expectations, personal and familiar aspirations, sensibilities and concerns that are inbuilt in his ways of thinking as well, the time he spent in the Faculty of Fine Arts, MSU, Baroda brought Roshan face to face with the dilemma of being part of both a conservative middle-class social structure as well as the progressive and liberal environment of an art school. Stemming from this, over the past few years, 'middle-class' has become an adjective for Roshan's process, and his choice of mediums and forms; observed through 'middle-class eyes' and working around a kitschy and borderline garish sensibility to portray the subject. Humour and double meanings are inherent, but most often the light-hearted portrayal is laced with the constant reservation and doubt Roshan has about his own life decisions. The use of text both found and written by him, as well as the utilization of a 'peculiar' and questionable aesthetic also becomes a route to question the notion of the 'good'; 'misspellings and inconsistent conjugation' positioning Roshan right at the knife's edge between two worlds

Roshan lives and works in Vadodara, Gujarat, India.







SVABHU KOHLI

Svabhu Kohli is an independent multidisciplinary artist—Deeply inspired by the natural world and its mechanics; In recent times his practice focuses on the intersection of magical-realism; conservation and art as a medium to understand our relationship with the universe and its complex life forms.

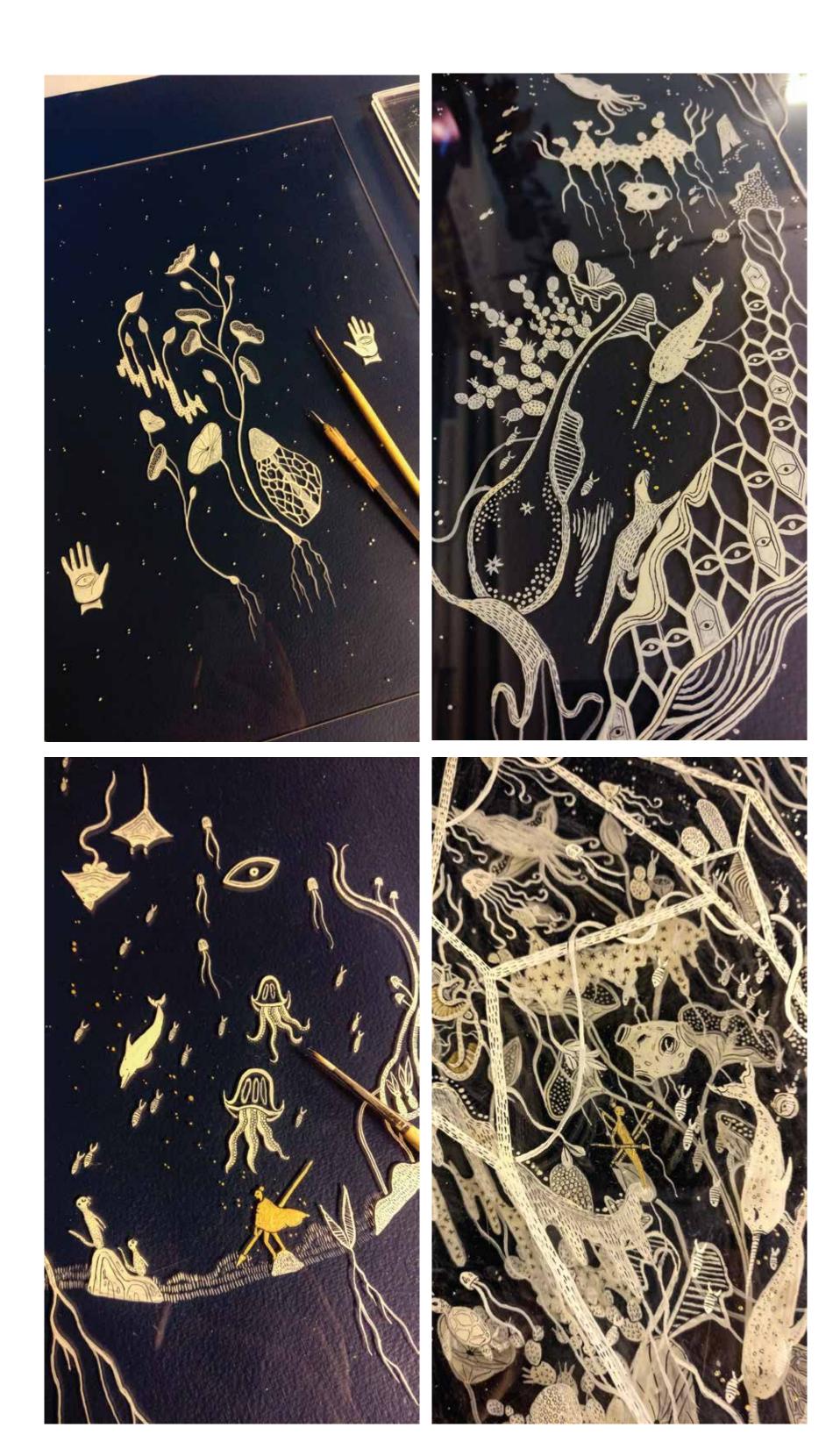
An Art and Design student from Srishti School of Art & Design – His work encompasses creating experiential narratives using illustration, film, animation, projection mapping and installation design to spectate imaginary worlds with a curiosity for indigenous, political and scientific knowledge that have evolved the landscape and way of life on the planet over time.

Kohli's illustrations have been published in The Wall Street Journal, Penguin Books, HarperCollins, Katha Books, Papyrus and Current Conservation to name a few. He illustrated a collector's edition storybook on Indian Folklore as part of a series from Stories from around the world with Chronicle Books. His works have been featured in reputed International and national art platforms and online curations such as Brown Paper Bag / Sarah Barnes, My Modern Met, Google Doodle, Google Arts & Culture, Art Parasites Official / Berlin, DPI Magazine / Taiwan, Platform Magazine / India, Neocha Magazine / Shanghai, Studio Dope, Behance Gallery - Illustration, Behance Gallery - Motion, Scene 360 Magazine, Illusion Magazine, The Earth Issue, Wacom, The Art of Animation, Buzzfeed, 1000 drawings, Homegrown, Verve, DSSC to name a few.

Svabhu currently resides making a tiny food forest of his own between his studios in Goa Velha and home in New Delhi.









TEHMEENA FIRDOS

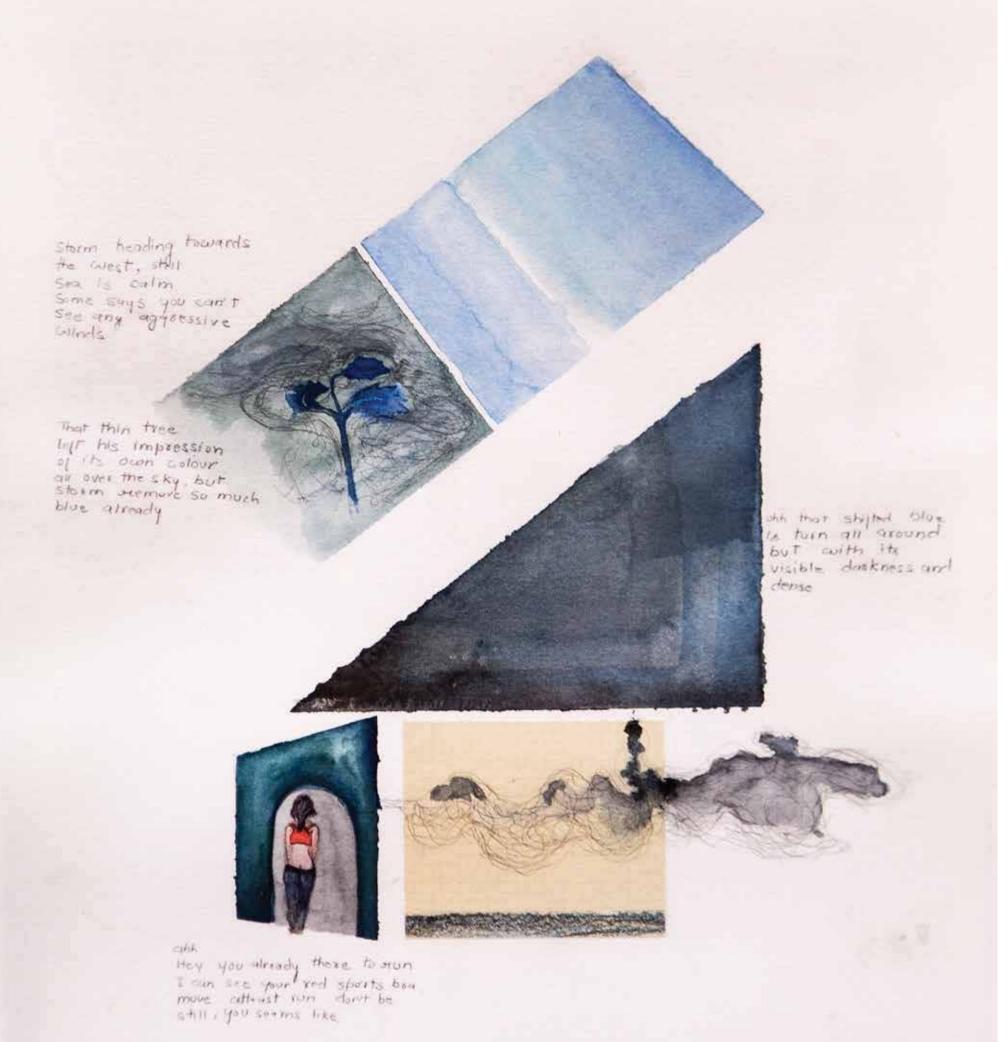
"Of late, I have been painting, recording sounds and making videos which bespeaks my journey through problems. But when I started articulating these problems, the problems started reflecting back- people have already been facing it. These become popular problems. My works which incorporate text and space, also enhance the idea of local and popular cultures- of landscapes and personal reactions of individuals.

Focusing on current situations of an active and responsible generation" Tehmeena graduated from the Faculty of Fine Arts, MSU of Baroda with a Master's Degree in Painting, and she currently lives and works in Delhi. Tehmeena's works look at popular imagery pulled out of context, and appropriated to create seemingly surreal narratives. However, what visuals are seen on the surface belies the complex associations that run beneath it.

Tehmeena looks at how we understand and interpret what we see and what we are subjected to. She uses various mediums and methods to execute her works, from drawing and painting, to video and kinetic sculpture.

Tehmeena has been a part of several workshops and residencies and has previously shown at FICA - The

Moving Image: exploring light, movement & narrative (2017), Khoj Peers Share (2016), and most recently at UTSHA Artist Residency, Bhuvaneswar.

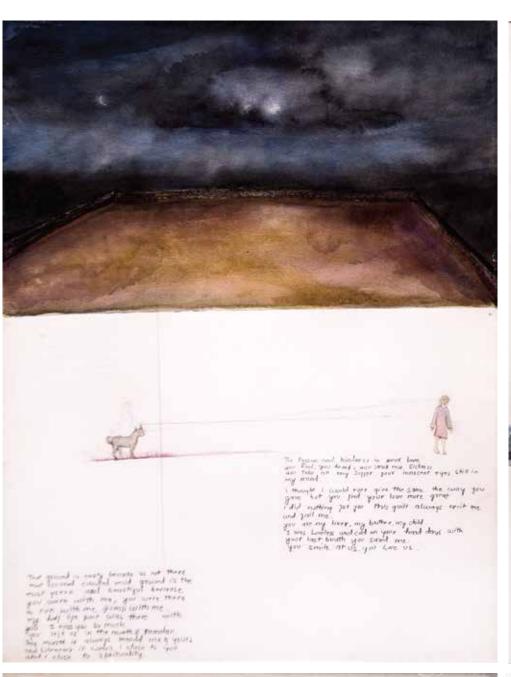


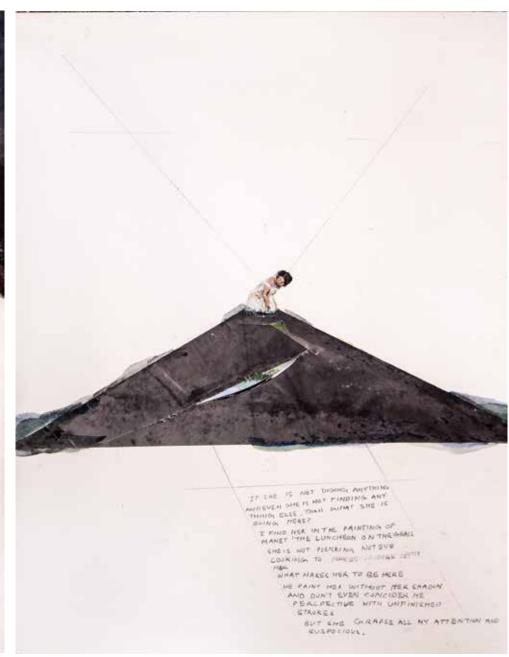


















VIPLOV SINGH

Viplov Singh is an artist/storyteller operating independently. Deeply drawn towards the medium of moving art, he uses the tools of drawing, animation and design in generating meaningful experiences.

Exploring and articulating ideas through drawing since he's been aware of his consciousness and soaked up in the library of eastern manga and animation along with the western graphic novels, studying and learning their unique narratives of story-telling. In his later years, this fascination with story-telling evolved into a serious discipline of learning about the changing history of our planet, socio-political conditions, ecological changes, and the vast landscapes of philosophies and stories from all and ever-changing religions of our planet.

Capturing an individual philosophy through each medium and expression, he's been exploring fantastical realism and aims at building a world dipped in fantasy folklore.

In his recent exploration, he is collaborating with another creative technologist in creating an Augmented Reality application, animating traditional Indian miniature aesthetic in re-creating the histories of our land that's been lost in time.

Fluent in the skills of traditional animation, concept art and a spectrum of digital software, there's constant experimentation over this creative landscape in exploring newer imaginative narratives.







VISHNU M NAIR

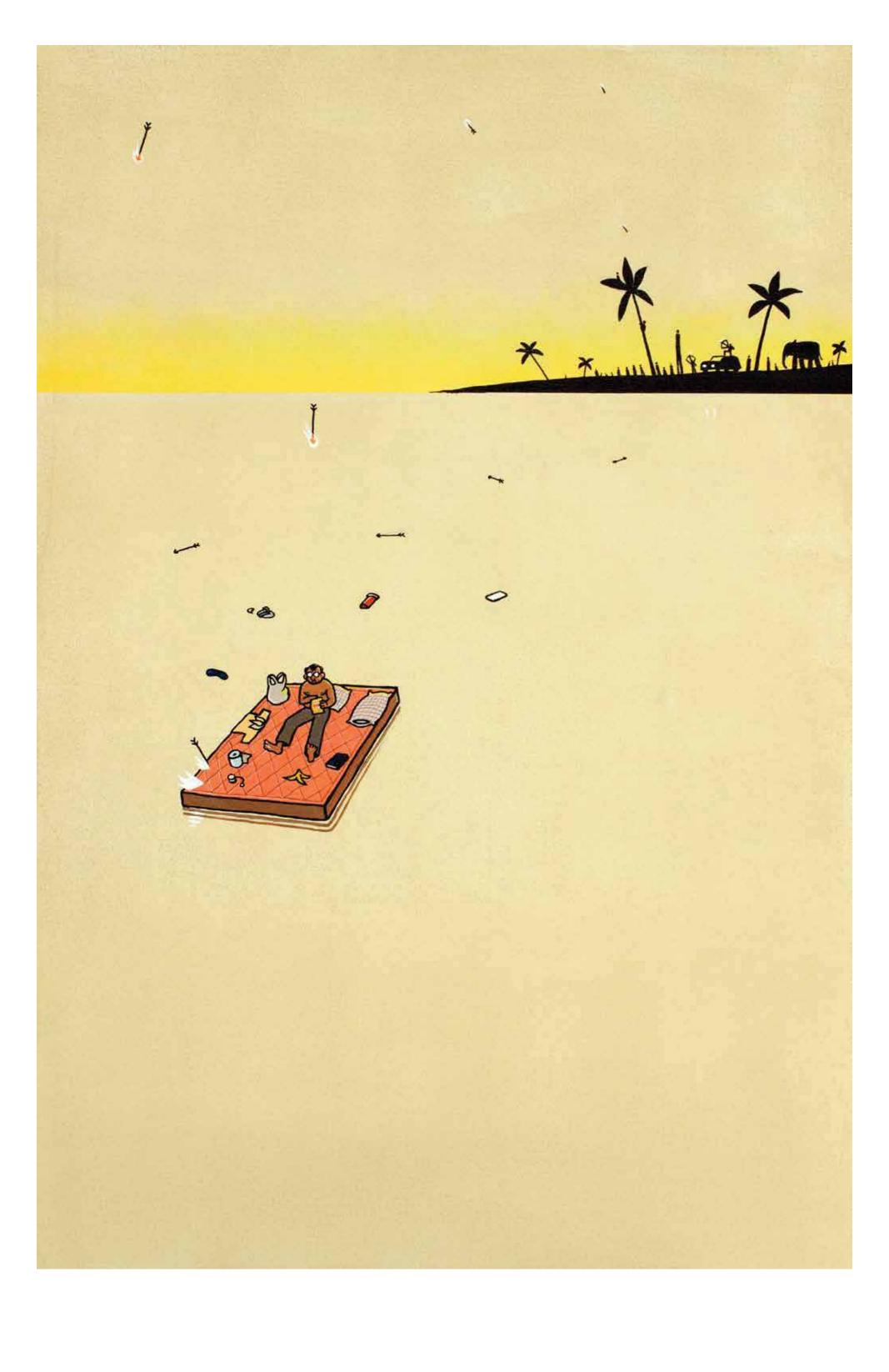
Currently a team member at Codesign – a Gurugram based design agency, Vishnu M Nair is known better as Xishnu, his alias on social media platforms. Vishnu is an alumnus of the National Institute of Design from where he graduated with a Master's Degree in Graphic Design.

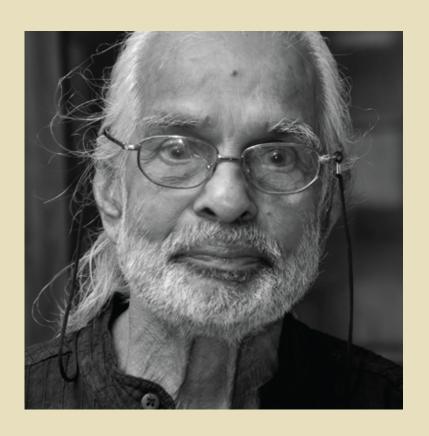
His practice explores narrative snapshots that offer a glimpse into a larger stories. These narratives are built on undercurrents of melancholy, humour, hyperbole and the surreal. Vishnu's pieces are known to coax the viewer into building a larger story around the image-building on the familiar or analogous or taking forward from a captioned cue. How a story is absorbed and enjoyed in the absence of a typical beginning-middle-end narrative structure is also a fascinating feature of his work. Vishnu's approach to visuals is fed by a lifetime of personal practice and 8 years of experience in fields such as illustration and design where one uses common vocabularies of narrative/culture to build value—be it the clothes a character wears to situate him, or how typeface choices are informed by the associations their forms have with institutions. Vishnu explores surrealism, non-linear narratives, and design principles through his works for this show.

Vishnu has exhibited at the Asian Festival of Children's Content in 2016 and 2017, and the 2017 Weltformat Poster Festival, Lucerne. He is a recipient of the Broze Abby (2014+15) Advertising award in the craft category, and apart from which his work can be seen in features by Homegrown.in, Designfabric.in, Kyoorius.com, Platform Magazine, to name a few.







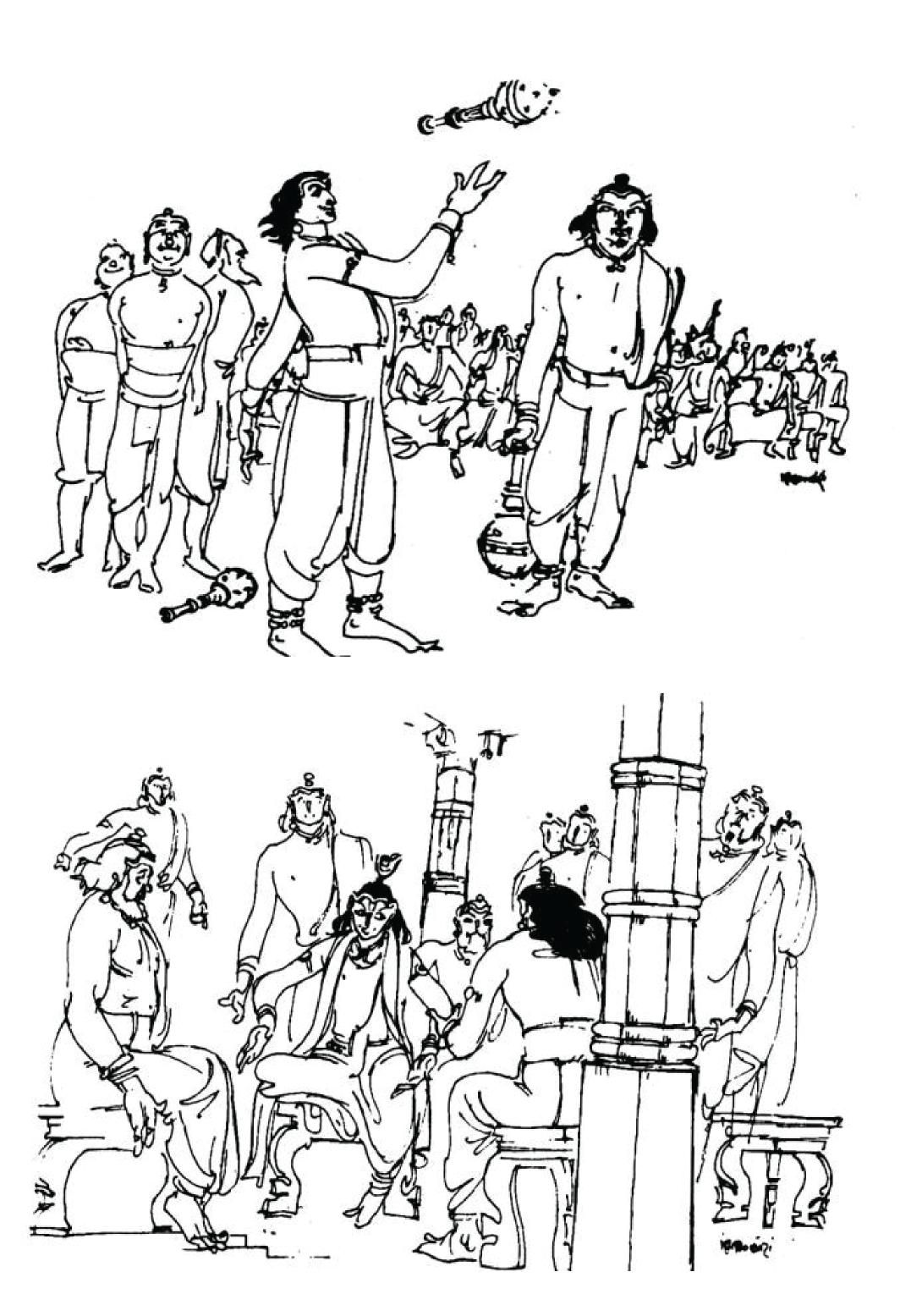


K M VASUDEVAN NAMBOOTHIRI

K. M. Vasudevan Namboothiri, better known as Artist Namboodiri (born 1925) is a well-known Indian painter and sculptor. Born at Karuvattu Mana of Ponnani, Kerala, he was influenced by the sculptures at the Shukapuram temple near his house He was a disciple of renowned artist K. C. S. Paniker and studied painting in the Madras School of Fine Arts. Namboothiri is famous for his own style of line sketches (rekhachithrangal in Malayalam) and has been a recipient of the Raja Ravi Varma Award (2003).

Artist Namboodiri has illustrated many popular characters for literary publications in Kerala. His cartoon series "Naniyammayum Lokavum" in Mathrubhumi was extremely popular. He has worked for Mathrubhumi, a leading Malayalam publication. He has also done illustrations for several leading authors in Malayalam like Thakazhy Shivasankara Pillai, Kesavadev, M. T. Vasudevan Nair (for whom he illustrated the novel, Randamoozham), Uroob, S. K. Pottekkatt, and Edasseri Govindan Nair.







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